



ARIZONA STATE SENATE
Fifty-First Legislature, First Regular Session

FACT SHEET FOR H.B. 2654

full-time students; hunting licenses

Purpose

Allows a nonresident full-time student to purchase a resident license for the taking of wildlife.

Background

The Arizona Game & Fish Department (Department) and the Commission were established by the Legislature in 1929. The Commission promulgates the rules and regulations for managing, conserving, and protecting wildlife and fisheries resources. The Commission also establishes policy for the management, preservation, and harvest of wildlife, oversees regulated watercraft and off-highway vehicle operations in the state and issues hunting and fishing licenses. (A.R.S. Titles 5 & 17).

A.R.S § 17-101 defines *resident* for the purposes of applying for a license, permit, tag or stamp for taking wildlife as a person who is:

- a) a member of the armed forces of the United States on active duty and stationed in:
 - i. This state for a period of thirty days immediately preceding the date of
 - ii. applying for a license, permit, tag or stamp.
 - iii. Another state or country but who lists this state as their home of record at the time of applying for a license, permit, tag or stamp.
- b) domiciled in this state for six months immediately preceding the date of applying for a license, permit, tag or stamp and who does not claim residency privileges for any purpose in any other state or jurisdiction.

There is no anticipated fiscal impact to the state General Fund associated with this legislation.

Provisions

1. Permits a nonresident full-time student to purchase a resident license for the taking of wildlife.
2. Defines *full-time student* as a student who is registered for at least 12 credit hours per semester at any public or private postsecondary educational institution in this state.
3. Becomes effective on the general effective date.

FACT SHEET

H.B. 2654

Page 2

House Action

AW	2/19/13	DP	8-0-0-0
3 rd Read	3/4/13		52-4-4-0

Prepared by Senate Research

March 11, 2013

LL/ly